

Direct sampling methods

Random & pseudo-random numbers

There exist several ways to generate so-called “random” numbers according to known distributions

NB: computer programs do not generate truly random numbers

Rather **pseudo-random**, which seem random but are actually generated by a deterministic process (depending on a “**seed**” parameter).

Uniform sample generation

Linear congruential algorithm: sample pseudo-random numbers according to the Uniform distribution on $[0, 1]$ (Lehmer, 1948)


- 1 Generate a sequence of integers y_n such as:

$$y_{n+1} = (ay_n + b) \bmod m$$

- 2 $x_{n+1} = \frac{y_{n+1}}{m-1}$

choose a , b and m so that y_n has a long period & (x_1, \dots, x_n) can be considered *iid*

with y_0 the “**seed**”, i.e. the starting point

Remark: $0 \leq y_n \leq m-1 \Rightarrow$ in practice m very large (e.g. 2^{19937} , default in  which uses the Mersenne-Twister variation)

In the following, sampling pseudo-random numbers uniformly on $[0, 1]$ will be considered reliable and used by the different sampling algorithms

Other usual distributions

Relying on **relationships between the different usual distributions**
starting from $U_i \sim \mathcal{U}_{[0,1]}$

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$$Y_i = \mathbb{1}_{U_i \leq p} \sim \text{Bernoulli}(p)$$

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Normal $\mathcal{N}(0, 1)$ (Box-Müller algorithm):

U_1 and U_2 are 2 independent uniform variables on $[0; 1]$

$$Y_1 = \sqrt{-2 \log U_1} \cos(2\pi U_2)$$

$$Y_2 = \sqrt{-2 \log U_1} \sin(2\pi U_2)$$

⇒ Y_1 & Y_2 are independent random variables each following a $\mathcal{N}(0, 1)$

Inverse transform sampling

Definition: For a function F defined on \mathbb{R} , its **generalized inverse** is defined as: $F^{-1}(u) = \inf\{x \text{ such that } F(x) > u\}$

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Property: Let

- F be a cumulative probability distribution function
- U be a uniform random variable on $[0, 1]$

Then $F^{-1}(U)$ defines a random variable which cumulative probability distribution function F

If ① one knows F , the cumulative probability distribution function from which to sample

② one can invert F

⇒ then one can sample this distribution from a uniform sample on $[0, 1]$

Inverse transform sampling: illustration

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- density of the Exponential distribution: $f(x) = \lambda \exp(-\lambda x)$
- its cumulative probability distribution function (its integral):
 $F(x) = 1 - \exp(-\lambda x)$

Let $F(x) = u$

Then $x = \dots$

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- density of the Exponential distribution: $f(x) = \lambda \exp(-\lambda x)$
- its cumulative probability distribution function (its integral):
 $F(x) = 1 - \exp(-\lambda x)$

Let $F(x) = u$

Then $x = -\frac{1}{\lambda} \log(1 - u)$

\Rightarrow and if $U \sim U_{[0,1]}$, then $X = F^{-1}(U) = -\frac{1}{\lambda} \log(1 - U) \sim E(\lambda)$.

Your turn !



Practical: exercise 3